

Amendment to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

1. (Currently Amended) A method of generating, from a single view input image, a depth map comprising depth values representing distances to a viewer, for respective pixels of the image, the method comprising:

computing cost values, wherein the cost values ~~that~~ comprise respective measures of (i) a number of and (ii) extent of transitions in luminance and/or color and/or color components for pixels of the image on a path related to a spatial disposition of objects in the image, wherein said computing cost values includes computing a cost value for a first one of the pixels of the image by (a) accumulating differences between luminance and/or color and/or color component values of (b) pairs of neighboring connected pixels, wherein each pair of neighboring connected pixels is distinct and located at separate transitions, wherein (c) the separate transitions ~~which~~ are disposed on (d) the path, wherein the path comprises a group of connected pixels that extends from (e) the first one of the pixels to (f) a second one of the pixels, wherein the second one of the pixels belongs to (g) a predetermined subset of the pixels of the image; and assigning a depth value corresponding to the first one of the pixels on basis of the computed cost value.

2. (Previously Presented) The method as claimed in claim 1, wherein the predetermined subset comprises one selected from the group consisting of (i) pixels which are located at a border of the image, (ii) pixels of a part of the border, and (iii) a central pixel of the image.

3. (Canceled)

4. (Previously Presented) The method as claimed in claim 1, wherein a second one of the differences is equal to an absolute value of difference between respective values of neighboring pixels which are disposed on the path.
5. (Previously Presented) The method as claimed in claim 1, wherein the values of pixels corresponds to one of luminance and color.
6. (Canceled)
7. (Previously Presented) The method as claimed in claim 1, wherein the cost value for the first one of the pixels is computed by accumulating the differences between the values of the pixels which are disposed on the path, the differences being larger than a predetermined threshold.
8. (Previously Presented) The method as claimed in claim 1, wherein the cost value for the first one of pixels is computed by accumulating products of differences between the values of the pixels which are disposed on the path and respective weighting factors for the differences.
9. (Previously Presented) The method as claimed in claim 8, wherein a first one of the weighting factors which is related to a difference between a value of a particular pixel and a value of its neighboring pixel, is based on a distance between the particular pixel and the first one of the pixels.
10. (Previously Presented) The method as claimed in claim 8, wherein a second one of the weighting factors which is related to a difference between a value of a particular pixel and a value of its neighboring pixel, is based on the location of the neighboring pixel related to the particular pixel.

11. (Previously Presented) The method as claimed in claim 1, wherein said method further comprises:

- computing a second cost value for the first one of the pixels of the image by accumulating differences between luminance and/or color and/or color component values of pixels which are disposed on a second path from the first one of the pixels to a third one of the pixels which belongs to the predetermined subset of the pixels of the image;

- determining the minimum of the cost value and the second cost value;

- assigning the first one of the depth values corresponding to the first one of the pixels on basis of the minimum.

12. (Previously Presented) The method as claimed in claim 1, wherein said method further comprises:

- computing a second cost value for a third one of the pixels on basis of the cost value for the first one of the pixels.

13. (Previously Presented) The method as claimed in claim 12, wherein said step of computing the second cost value comprises combining the cost value of the first one of the pixels with a difference between further values of further pixels which are disposed on a second path from the third one of the pixels to the first one of the pixels.

14. (Previously Presented) The method as claimed in claim 12, wherein cost values corresponding to respective pixels of the image are successively computed on basis of further cost values being computed for further pixels, a first scan direction of successive computations of cost values for a first row of pixels of the image being opposite to a second scan direction of successive computations of cost values for a second row of pixels of the image.

15. (Currently Amended) A depth map generating unit for generating, from a single view input image, a depth map comprising depth values representing distances to a viewer, for respective pixels of the image, the generating unit comprising:

computing means for computing cost values, wherein the cost values that comprise respective measures of (i) a number of and (ii) extent of transitions in luminance and/or color and/or color components for pixels of the image on a path related to a spatial disposition of objects in the image, wherein said computing cost values includes computing a cost value for a first one of the pixels of the image by (a) accumulating differences between luminance and/or color and/or color component values of pairs of neighboring connected pixels, wherein each pair of neighboring connected pixels is distinct and located at separate transitions, wherein (c) the separate transitions ~~which are disposed on~~ (d) the path, wherein the path comprises a group of connected pixels that extends from (e) the first one of the pixels to (f) a second one of the pixels, wherein the second one of the pixels belongs to (g) a predetermined subset of the pixels of the image; and

assigning means for assigning a depth value corresponding to the first one of the pixels on basis of the computed cost value.

16. (Currently Amended) An image processing apparatus comprising:

receiving means for receiving a signal corresponding to an image; and

a depth map generating unit for generating, from a single view input image, a depth map, wherein said depth map generating unit includes computing means for computing cost values, wherein the cost values that comprise respective measures of (i) a number of and (ii) extent of transitions in luminance and/or color and/or color components for pixels of the image on a path related to a spatial disposition of objects in the image, wherein said computing cost values includes computing a cost value for a first one of the pixels of the image by (a) accumulating differences between luminance and/or color and/or color component values of (b) pairs of neighboring connected pixels,

wherein each pair of neighboring connected pixels is distinct and located at separate transitions, wherein (c) the separate transitions ~~which~~ are disposed on (d) the path, wherein the path comprises a group of connected pixels that extends from (e) the first one of the pixels to (f) a second one of the pixels, wherein the second one of the pixels belongs to (g) a predetermined subset of the pixels of the image, and assigning means for assigning a depth value corresponding to the first one of the pixels on basis of the computed cost value.

17. (Currently Amended) A computer-readable medium comprising instructions stored thereon for execution by a computer to generate, from a single view input image, a depth map of depth values representing distances to a viewer, for respective pixels of the image, the computer comprising processing means and a memory, the computer-readable medium, after being loaded, providing said processing means with the capability to carry out:

computing cost values, wherein the cost values ~~that~~ comprise respective measures of (i) a number of and (ii) extent of transitions in luminance and/or color and/or color components for pixels of the image on a path related to a spatial disposition of objects in the image, wherein said computing cost values includes computing a cost value for a first one of the pixels of the image by (a) accumulating differences between luminance and/or color and/or color component values of (b) pairs of neighboring connected pixels, wherein each pair of neighboring connected pixels is distinct and located at separate transitions, wherein (c) the separate transitions ~~which~~ are disposed on (d) the path, wherein the path comprises a group of connected pixels that extends from (e) the first one of the pixels to (f) a second one of the pixels, wherein the second one of the pixels belongs to (g) a predetermined subset of the pixels of the image; and
assigning a depth value corresponding to the first one of the pixels on basis of the computed cost value.